

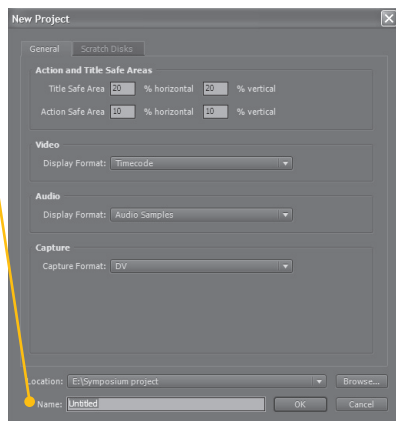
Make a Movie Quickly!

ADOBE PREMIERE PRO BASICS

1 Getting Started or What Do I Do First?

Set up a new project!

When Premiere opens, a welcome box appears, choose **New Project**. Name project and choose a location to save to. In the Digital Production Studio, choose the F: My Book drive. Click OK. Next in the New Sequence box, name your sequence and make sure the preset **DV - NTSC Standard 48kHz** is selected. Click OK. A sequence is the timeline of video.



What Is Premiere?

Premiere is a dynamic video editing software loaded with features and effects that can make your movie as innovative as you want it to be. This is just an introduction to get you started but there is much more to Premiere beyond this handout. Let's make a movie!

Recommended video tutorial:

<http://tv.adobe.com/#vi+f1600v1018>

Learn Adobe Premiere Pro CS4 - Getting Started series with Paul Trani

This is the first video of 13 in the series. Underneath the video, click Next Video to watch the next one in the series.

2 Interface or What is All This Gray I See?

This is what you see when using Premiere. The interface is made up of 5 main frames in which assets (audio, video, image files) will be imported, manipulated then transferred to between frames.

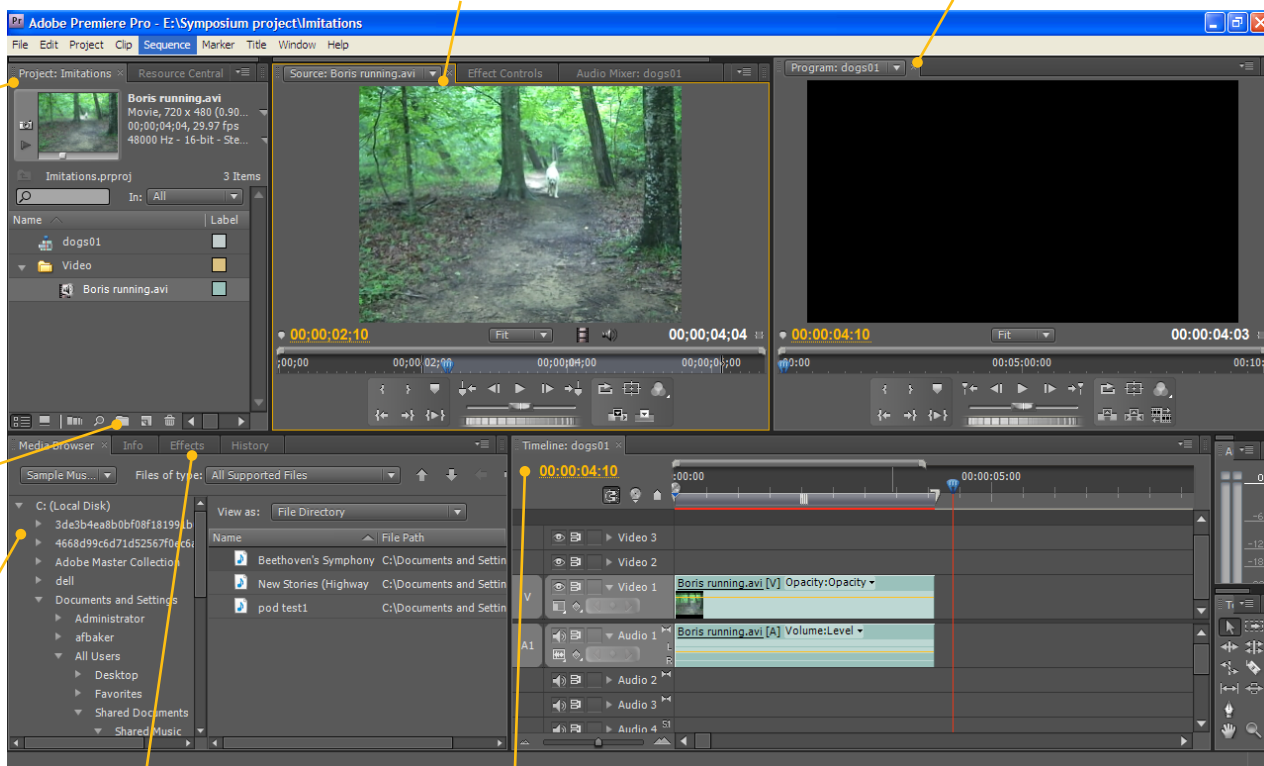
Frame Names

Project Frame- This is where all files for the project are kept. Typically, this is where you begin. First, import files (see next page) then create folders to organize them (i.e. video folder for all the video files). To create a new folder (called bins in Premiere), click on the folder icon in the bottom of the Project frame.

Media Browser Frame- Provides another way to import files. You can browse through files on computer and drag files into Project. The Effects tab will be used in editing video.

Source Frame- The Source frame is where you can preview clips and edit the length of videos.

Program Frame- Displays final video.



Timeline- This is where you will put your clips in order and add effects to clips. Drag clips from the Project frame to Timeline, notice video and audio are on separate lines.

3 Importing Assets or

Getting Your Stuff into the Program

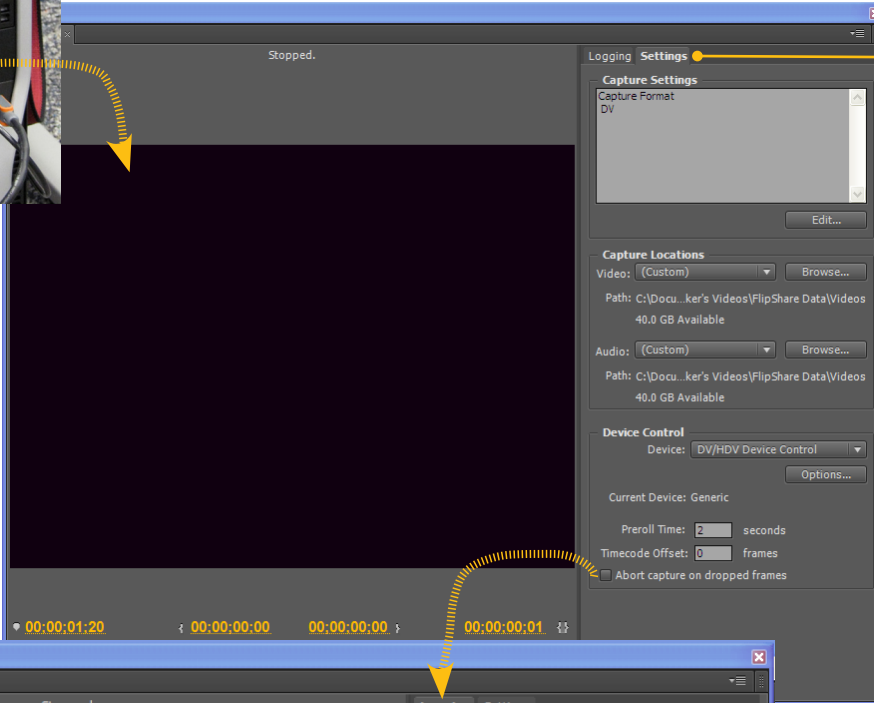
Assets are all video, audio, picture files you will use in your project. After you create a new project, you will need to import some video and audio files to get started.

Getting Video from a Camcorder

Plug camcorder directly to computer using the Firewire cord in the Digital Production Studio. On the camcorder, turn power on to VCR mode. In Premiere, click >File >Capture.

Saved Files

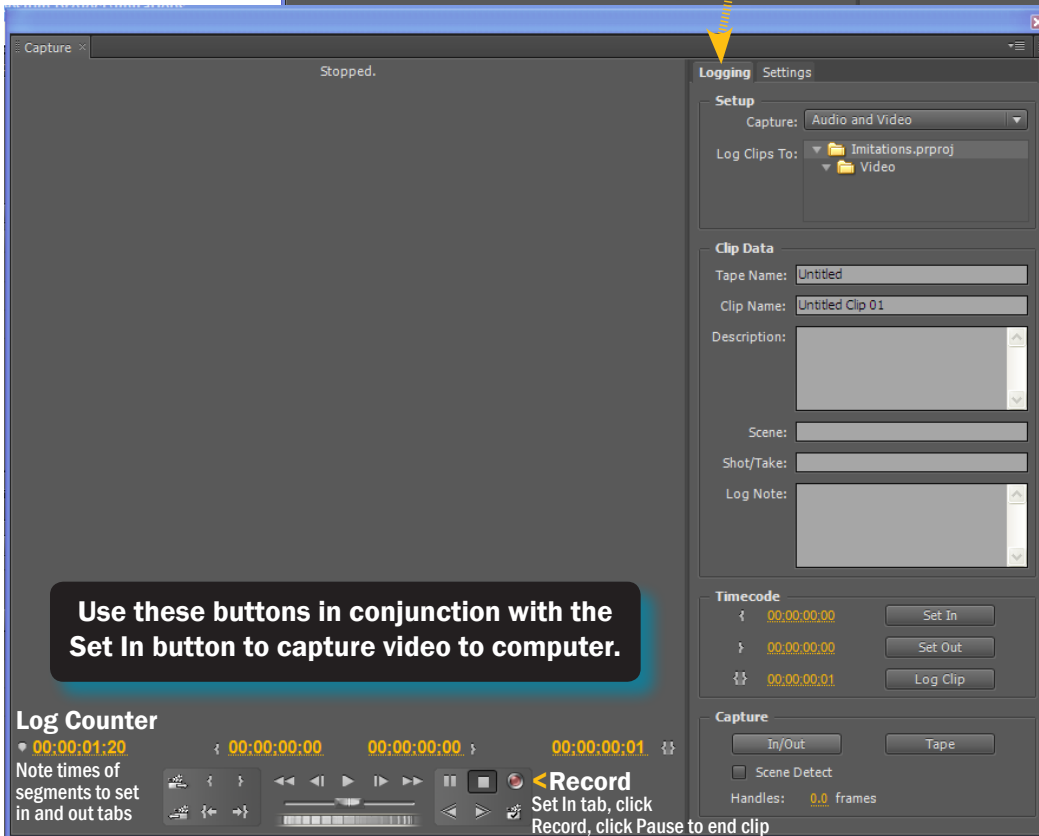
If you already have some video or audio files saved on a computer, click >File >Import (keyboard short-cut Ctrl + I). Browse through files, select, then click Import.



Click on Settings tab.

Capture Locations:
For Video, click Browse and choose F drive, My Book. For Audio, choose same as Video.

Device Control:
Make sure device is set to DV/HDV Device Control. Under Options, Choose Canon instead of Generic.



Logging is tracking and labeling your video clips according to content.

Logging:
In Setup, make sure Audio and Video are selected.

Log Clips To: Should display the selection you made in Capture Locations above.

Clip Data: Tape Name, Rename to match what project is about.

Clip Name: Will be name of video segment captured. Rename and keep numbered.

Timecode:
Use Set In to set beginning of segment. Use Pause button to end clip.

Use these buttons in conjunction with the Set In button to capture video to computer.

Log Counter

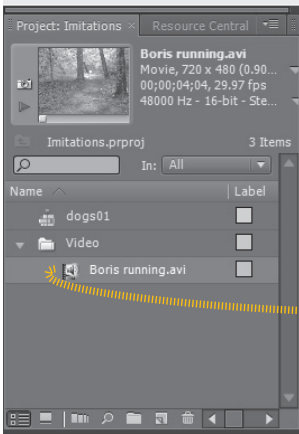
00:00:01:20 00:00:00:00 00:00:00:00 00:00:00:01

Note times of segments to set in and out tabs

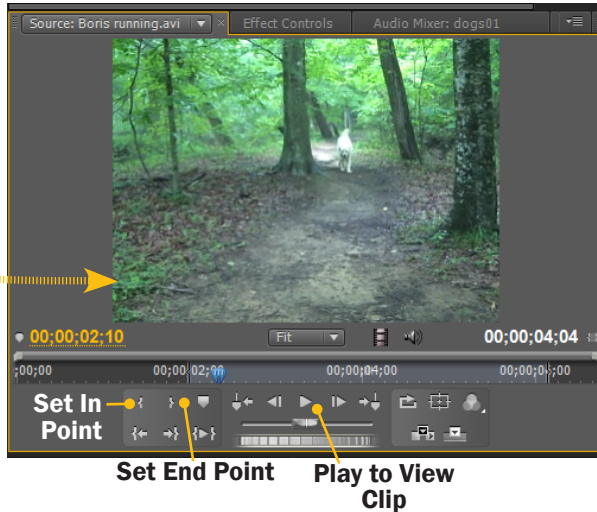


Record
Set In tab, click Record, click Pause to end clip


4 Editing Video Clips or Playing Around



Double click on a video to bring it up in the Source frame where you can edit video clips to shorten them.



Scrub What?



Moving this icon along the video's timeline is called scrubbing.

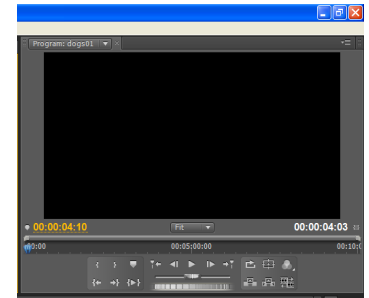
Move scrub (blue pointer on timeline) to where want to begin, click **Set In Point**. Move scrub to where want end, click **Set End Point**.

➡ **Once clip edit is complete, drag file from Project window to Timeline.**

5 Using the Timeline or More Playing Around

This is where your movie is put together. Notice the video and audio lines are separated out so you can manipulate each one individually. You can also overlay video and audio by putting additional tracks in the other audio or video lines.

Playing Video from Timeline
Use the Play button in Program frame (upper right) to view movie from Timeline.



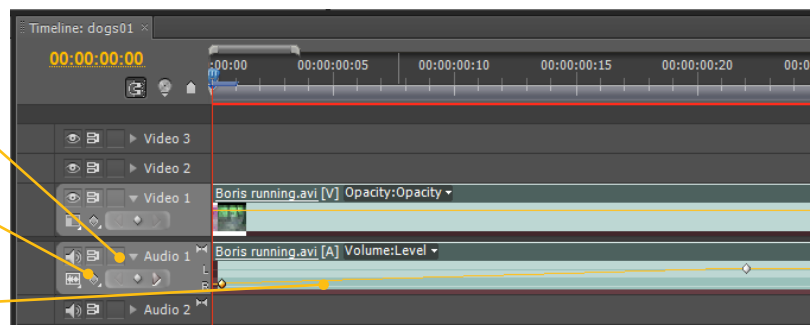
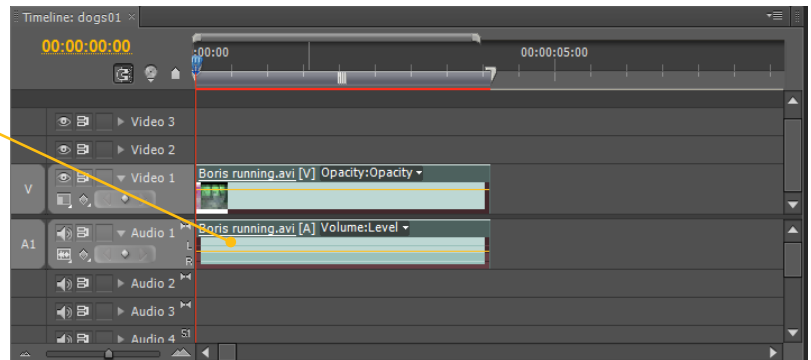
Adding/Adjusting Audio

Basic

- To eliminate audio in a clip, drag orange line in audio line to bottom.
- To adjust audio level, drag orange level down to make music softer, up for louder.
- To add another audio track, drag audio file to Audio 2 line. Turn down audio in Audio 1 track.

Advanced

- To use audio from another clip, set in and end points in Source frame. Drag clip to Timeline and drop in an audio line such as Audio 2. The video and audio are linked so go to **Clip >click Unlink**, then delete video in Timeline.
- To add Fades, first expand audio (click on audio clip to edit and click the + key). Make sure arrow in front of Audio is pointing down. Set vertical red line (attached to scrub) where want to begin fade. Click the **Add-Remove Keyframe** button (circle underneath the word Audio). Move scrub to where want fade to end. Click **Add Keyframe** button. Move the first keyframe down to bottom of frame to create a slant.



6 Adding Effects or Making it Cool

Applying Transitions

In the Media Browser frame >Choose the Effects tab >Video Transitions.

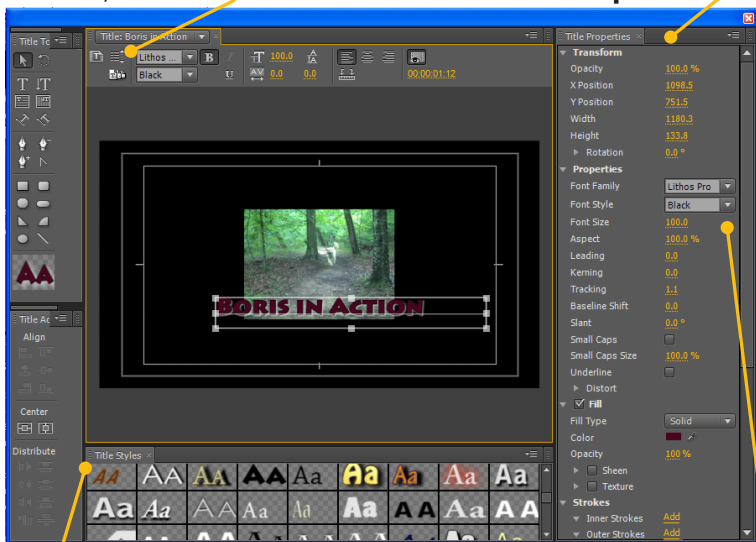
Click and drag effect to desired video in Timeline. To change length of transition, zoom in on clip, click on end of effect and drag to desired length.

Adding Titles

At the top of the page, click Title >New Title >Title Still then type name. Click and drag anywhere on screen to create a text box.

To make text crawl across screen, use this icon.

Adjust text using the Title Properties.

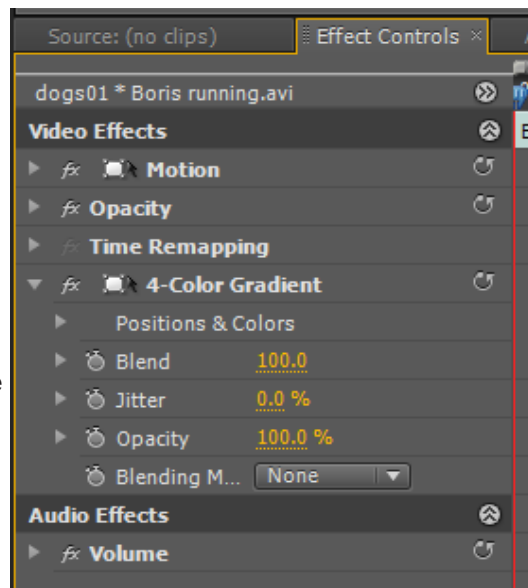


Choose a title style.

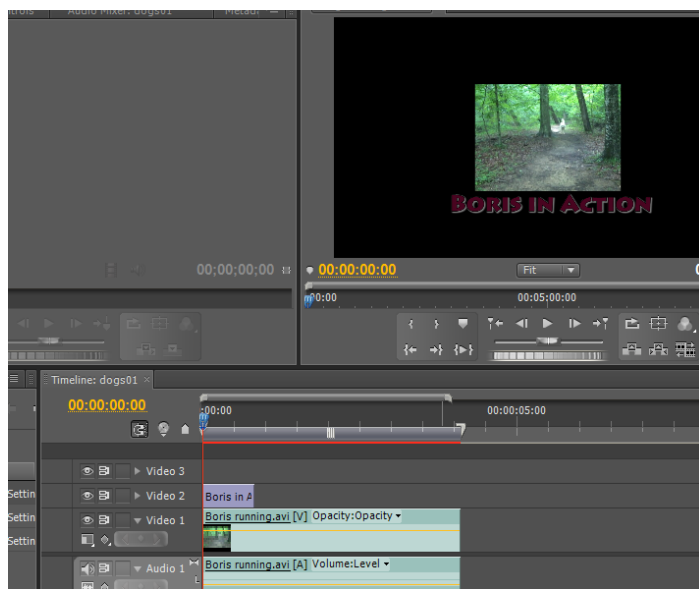
Adjust size by clicking on the text size number and dragging number to correct size.

Applying Effects

In the Media Browser frame >Choose the Effects tab >Video Effects. Click and drag an effect onto video clip or picture in Timeline. Alter effect using Effect Controls located in the Source frame. Note: Use the blending mode so the picture and effect are both visible.

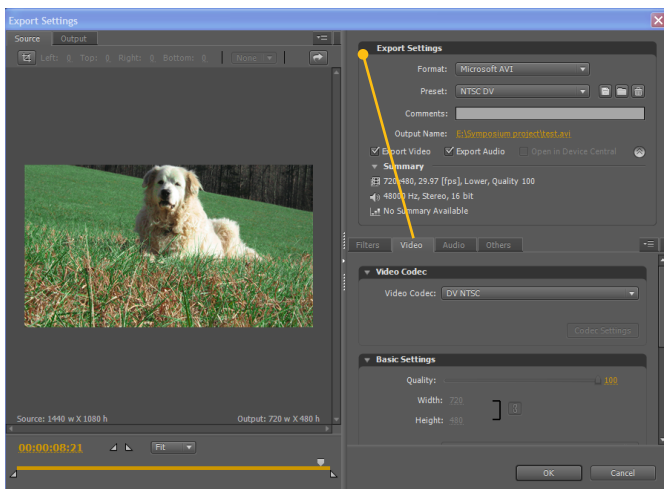


Close box, it will appear in the Project frame (upper left). Drag text to Timeline and put in another Video line such as Video 2. Text should appear in the Program frame. Adjust text box in Timeline to length want to be on screen.



7 Exporting Project or

Show Off to Your Friends



Export Project

Make sure the end render point on Timeline is set at end of movie. >File >Export >Media

Brings up Export Settings. Under Format, choose Output tab which shows exactly how movie will look. In Format, choose the file format of the movie such as Quicktime (a good basic choice) or Windows AVI. Click OK.

Next, Adobe Media Encoder automatically comes up to render (makes every frame of movie). Click **Start Queue**. Will save movie to specified location in Output.

